

# Developer manual

(ONVIF Client Library)

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# Declaration

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## Chapter 1 Build

### 1.1 Dependent libraries

If you enable HTTPS function, please first compile and install OPENSLL library. The download link:

<https://www.openssl.org/source/openssl-1.1.1g.tar.gz>

### 1.2 Windows Platform

Use VS2019 open OnvifClientLibrary.sln to build

### 1.3 Linux Platform

```
cd OnvifClientLibrary
```

```
make clean
```

```
make (Compile the dynamic library)
```

```
make -f static.mk clean
```

```
make -f static.mk (Compile the static library)
```

### 1.4 Android Platform

```
cd OnvifClientLibrary
```

```
make -f android.mk clean
```

```
make -f android.mk
```

Note : Need to install android build environment

use QtCreator open android.pro to build

Note : QT 5.8.0 or later for android needs to be installed

### 1.5 MAC Platform

```
cd OnvifClientLibrary
```

```
make -f mac.mk clean
```

```
make -f mac.mk
```

### 1.6 IOS Platform

```
cd OnvifClientLibrary
```

```
make -f ios.mk clean
```

*make -f ios.mk*

Or use QtCreator open ios.pro to build

Note : QT 5.8.0 or later for IOS needs to be installed

## 1.7 Embedded Platform

Modify Makefile to specify cross-compiler, then make

## 1.8 Compilation parameter

PROFILE\_C\_SUPPORT : Implementing ONVIF profile C related interfaces

Include onvif ACCESSCONTROL, DOORCONTROL service

PROFILE\_G\_SUPPORT : Implementing ONVIF profile G related interfaces

include onvif RECORDING, SEARCH, REPLAY services

THERMAL\_SUPPORT : Implementing ONVIF thermal service interfaces

CREDENTIAL\_SUPPORT : Implementing ONVIF credential service interfaces

ACCESS\_RULES : Implementing ONVIF accessrules service interfaces

SCHEDULE\_SUPPORT : Implementing ONVIF schedule service interfaces

RECEIVER\_SUPPORT : Implementing ONVIF receiver service interfaces

IPFILTER\_SUPPORT : Implementing IP filter interfaces

DEVICEIO\_SUPPORT : Implementing ONVIF deviceio service interfaces

PROVISIONING\_SUPPORT : Implementing ONVIF provisioning service interfaces

## Chapter 2 Build openssl

For windows, Linux, and mac platforms, please refer to the openssl install document.

Build openssl for Android, please refer openssl-android-build.txt.

Build openssl for IOS, please use openssl-ios-build.sh.

The source code openssl/lib/android folder include the android openssl library is arm version, The source code openssl/lib/ios folder include the IOS openssl library is arm64 version.

If you need to compile other openssl versions, according to the compilation instructions to compile.

## Chapter 3 Data Structure

### 3.1 ONVIF\_DEVICE

The ONVIF\_DEVICE structure used to store the device configuration parameters.

```
typedef struct
{
    unsigned int    local_ip;           // local ip address to connect to server, network byte
order

    DEVICE_BINFO    binfo;             // device basic information

    // request
    char            username[32]; // login user name, set by user
    char            password[32]; // login password, set by user

    BOOL            authFailed;        // when login auth failed, set by onvif stack

    ONVIF_Profile * curProfile;         // current profile pointer, the default pointer the first
profile, user can set it

    /*****/

    ONVIF_VideoSource * video_src;      // the list of video source
    ONVIF_AudioSource * audio_src;      // the list of audio source
    ONVIF_Profile * profiles;           // the list of profile
    ONVIF_VideoSourceConfiguration * video_src_cfg; // the list of video source
configuration
    ONVIF_AudioSourceConfiguration * audio_src_cfg; // the list of audio source
configuration
    ONVIF_VideoEncoderConfiguration * video_enc; // the list of video encoder
configuration
    ONVIF_AudioEncoderConfiguration * audio_enc; // the list of audio encoder
configuration
    ONVIF_PTZNode * ptznodes;           // the list of ptz node
    ONVIF_PTZConfiguration * ptz_cfg;   // the list of ptz configuration
}
```

```

/*****/
ONVIF_EVENT    events;                // event information
onvif_DeviceInformation    DeviceInformation;    // device information
onvif_Capabilities    Capabilities;            // device capabilities
} ONVIF_DEVICE;

```

Field	Description
local_ip	local ip address to connect to server, network byte order
binfo	device basic information
username	login user name, set by user
password	login password, set by user
authFailed	when login auth failed, set by onvif stack
curProfile	current profile pointer, the default pointer the first profile, user can set it
video_src	Video source list
audio_src	Audio source list
profiles	Media profiles list
video_src_cfg	Video source configurations list
audio_src_cfg	Audio source configurations list
video_enc	Video encoder list
audio_enc	Audio encoder list
ptznodes	PTZ nodes list
ptz_cfg	PTZ configurations list
events	Onvif event message
DeviceInformation	Device information
Capabilities	Device capabilities

### 3.2 Other Data structure

Other ONVIF standard data structure, please refer onvif\_cm.h file

### 3.3 Request Data structure

ONVIF request data structure, please refer onvif\_req.h file

### 3.4 Response Data structure

ONVIF response data structure, please refer onvif\_res.h file



## Chapter 4 ONVIF Version

The onvif client library implements the following ONVIF service:

ONVIF Service	Prefix	Url	version
device	tds	<a href="http://www.onvif.org/ver10/device/wsdl">http://www.onvif.org/ver10/device/wsdl</a>	23.06
event	tev	<a href="http://www.onvif.org/ver10/events/wsdl">http://www.onvif.org/ver10/events/wsdl</a>	22.06
media	trt	<a href="http://www.onvif.org/ver10/media/wsdl">http://www.onvif.org/ver10/media/wsdl</a>	21.12
media 2	tr2	<a href="http://www.onvif.org/ver20/media/wsdl">http://www.onvif.org/ver20/media/wsdl</a>	23.06
ptz	tptz	<a href="http://www.onvif.org/ver20/ptz/wsdl">http://www.onvif.org/ver20/ptz/wsdl</a>	22.12
image	timg	<a href="http://www.onvif.org/ver20/imaging/wsdl">http://www.onvif.org/ver20/imaging/wsdl</a>	22.06
analytics	tan	<a href="http://www.onvif.org/ver20/analytics/wsdl">http://www.onvif.org/ver20/analytics/wsdl</a>	22.06
recording control	trc	<a href="http://www.onvif.org/ver10/recording/wsdl">http://www.onvif.org/ver10/recording/wsdl</a>	23.06
search	tse	<a href="http://www.onvif.org/ver10/search/wsdl">http://www.onvif.org/ver10/search/wsdl</a>	22.06
replay	trp	<a href="http://www.onvif.org/ver10/replay/wsdl">http://www.onvif.org/ver10/replay/wsdl</a>	21.12
access control	tac	<a href="http://www.onvif.org/ver10/accesscontrol/wsdl">http://www.onvif.org/ver10/accesscontrol/wsdl</a>	21.06
door control	tdc	<a href="http://www.onvif.org/ver10/doorcontrol/wsdl">http://www.onvif.org/ver10/doorcontrol/wsdl</a>	21.06
device IO	tmd	<a href="http://www.onvif.org/ver10/deviceIO/wsdl">http://www.onvif.org/ver10/deviceIO/wsdl</a>	22.06
thermal	tth	<a href="http://www.onvif.org/ver10/thermal/wsdl">http://www.onvif.org/ver10/thermal/wsdl</a>	22.06
credential	tcr	<a href="http://www.onvif.org/ver10/credential/wsdl">http://www.onvif.org/ver10/credential/wsdl</a>	21.06
access rules	tar	<a href="http://www.onvif.org/ver10/accessrules/wsdl">http://www.onvif.org/ver10/accessrules/wsdl</a>	19.06
schedule	tsc	<a href="http://www.onvif.org/ver10/schedule/wsdl">http://www.onvif.org/ver10/schedule/wsdl</a>	18.12
receiver	trv	<a href="http://www.onvif.org/ver10/receiver/wsdl">http://www.onvif.org/ver10/receiver/wsdl</a>	21.12
provisioning	tpv	<a href="http://www.onvif.org/ver10/provisioning/wsdl">http://www.onvif.org/ver10/provisioning/wsdl</a>	18.12

## Chapter 5 API Interface

### 5.1 Device discovery API

The device discovery API in `onvif_probe.h` file.

1. `int start_probe(const char * ip, int interval)`

desc: start device discovery thread

params:

ip: start device discovery thread on the specify ip address, it can be NULL, if ip is NULL, it will use the default ip.

interval: probe interval, unit is second, default is 30s

return: 0-success, -1-failed

2. `void stop_probe()`

desc: stop device discovery thread

3. `void set_probe_interval(int interval)`

desc: set probe interval

params:

interval: probe interval, unit is second, default is 30s, if the interval less than 10, will be set to 30.

4. `void send_probe_req()`

desc: send probe request. the device discovery thread will automatically send a PROBE request at the specified interval. Calling this interface will immediately send a PROBE request.

5. `void set_probe_cb(onvif_probe_cb cb, void * pdata)`

desc: set device probed callback function

params:

cb: the callback function point

pdata: user data, when call backback pass back to user.

The callback function prototype is as follows:

```
void (* onvif_probe_cb)(DEVICE_BINFO * p_res, int msgtype, void *  
pdata)
```

p\_res : the DEVICE\_BINFO struct pointer

msgyppte :

PROBE\_MSGTYPE\_MATCH - probe match

PROBE\_MSGTYPE\_HELLO - hello

PROBE\_MSGTYPE\_BYE - bye

**note** : if msgtype = PROBE\_MSGTYPE\_BYE, only p\_res->EndpointReference field is valid, the other fields is invalid

pdata : the user data

```
6. void set_monitor_cb(char *reference, int msgtype, onvif_probe_cb  
cb, void * pdata)
```

desc: Set the broadcast message (ProbeMatch, Hello, Bye) callback function for a specific device.

params:

reference : endpoint reference.

msgtype : message type, PROBE\_MSGTYPE\_MATCH, PROBE\_MSGTYPE\_HELLO or PROBE\_MSGTYPE\_BYE.

cb: the callback function point.

pdata: user data, when call backback pass back to user.

The callback function prototype please refer to set\_probe\_cb.

## 5.2 ONVIF Event API

The ONVIF Event API in onvif\_event.h file.

1. `BOOL onvif_event_init(uint32 http_srv_ip, uint16 http_srv_port, int max_clients)`

desc: init event handler, init http server for receiving event notify messages

params:

http\_srv\_ip : http server listen ip address (network byte order),  
0 means listening on all interfaces

http\_srv\_port : http server listen port max\_clients : max support client numbers

2. `void onvif_event_deinit()`

desc: uninit event handler

3. `void onvif_set_event_notify_cb(onvif_event_notify_cb cb, void *pdata)`

desc: set event notify callback

params:

cb: the callback function pointer, set cb to NULL, disable callback.

pdata: user data, when call backback pass back to user.

The callback function prototype is as follows:

`void (* onvif_event_notify_cb)(Notify_REQ * p_req, void * pdata)`

p\_req: the notify message

pdata: the user data

4. `void`

`onvif_set_subscribe_disconnect_cb(onvif_subscribe_disconnect_cb cb, void* pdata)`

desc: set event subscribe disconnect callback

params:

cb: the callback function pointer, set cb to NULL, disable callback.

pdata: user data, when call backback pass back to user.

The callback function prototype is as follows:

```
void (* onvif_subscribe_disconnect_cb) (ONVIF_DEVICE * p_dev, void *  
pdata)
```

p\_dev: the onvif device pointer

pdata: the user data

### 5.3 System API

1. int **log\_init**(const char \* log\_fname)

desc: open log file

params:

log\_fname: log file name.

return: 0-success, -1-failed

2. int **log\_time\_init**(const char \* fname\_prev)

desc: open log file with timestamp

params:

fname\_prev: log file name prefix. Such as :

log\_time\_init( "log" ); // The format of the generated log file

is log-xxxxxxxx-xxxxxx.txt

return: 0-success, -1-failed

3. void **log\_set\_level**(int level)

desc: set log level

params:

level: log level, as the following:

HT\_LOG\_TRC  
HT\_LOG\_DBG  
HT\_LOG\_INFO  
HT\_LOG\_WARN  
HT\_LOG\_ERR  
HT\_LOG\_FATAL

4. void **log\_close()**

desc: close log file

5. BOOL **sys\_buf\_init**(int nums)

desc: allocate systems buffer

params:

nums: the number of system buffer allocated, each system buffer size is 2048 bytes

**NOTE:** The allocated system buffer size is generally the maximum number of supported devices multiplied by 10.

The ONVIF CLIENT library allocates a piece of memory to receive and parse network data, so there is no need to dynamically allocate memory.

return: TRUE-success, FALSE-failed

6. void **sys\_buf\_deinit()**

desc: free systems buffer

7. BOOL **http\_msg\_buf\_init**(int num)

desc: allocate http message parser buffer

params:

nums: the number of system buffer allocated, each http parser buffer size is about 300 bytes

8. void **http\_msg\_buf\_deinit()**

desc: free http message parser buffer

#### 5.4 ONVIF Client API

The ONVIF client API in onvif\_cln.h file.

All ONVIF CLIENT APIs comply with ONVIF standard documentations, for details on the interfaces, please refer to the ONVIF standard documents:

<https://www.onvif.org/profiles/specifications/>

The API in onvif\_api.h file is a simplified version of some commonly used API interfaces.

ONVIF Application Programmers Guide :

[https://www.onvif.org/wp-content/uploads/2016/12/ONVIF\\_WG-APG-Application\\_Programmers\\_Guide-1.pdf](https://www.onvif.org/wp-content/uploads/2016/12/ONVIF_WG-APG-Application_Programmers_Guide-1.pdf)

## Chapter 6 Example

Onvif client library usage examples please refer OnvifTest.cpp, OnvifTest2.cpp and OnvifTest3.cpp files.

Onviftest.cpp : Automatically discover onvif devices and perform test steps.

OnvifTest2.cpp : Manually add devices, get device information and subscribe events.

OnvifTest3.cpp : Thread version of OnvifTest2.cpp.